

1 **Title: Incentives modulate arousal and attention in risky choice**

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10 **Abstract:** We investigated the effect of large changes in financial incentives on the
11 process of decision-making by measuring autonomic arousal and visual attention during
12 an incentivized lottery-choice task. High real stakes were accompanied by increased risk
13 aversion and physiological arousal, and by shifts in attention toward safer alternatives.
14 These effects were manifested both within and between individuals. We find no evidence
15 that heightened risk aversion is a mistake. To capture the interactions of arousal and
16 attention with subjective value during evidence accumulation, we developed and fit a new
17 arousal-modulated Attentional Drift Diffusion model (aADDM). Our computational model
18 demonstrates that arousal amplifies discounting of high-valued outcomes when
19 participants attended to low-valued outcomes. Arousal and attention, and their interaction,
20 are integral to the process of decision-making under risk.

21 **One sentence summary:** High stakes decrease risk taking, increase autonomic arousal,
22 and shift attention, with arousal amplifying attentional biases.

23 **Main Text:**

24 Important decisions, such as whether to run from a bear or to sell stocks during a market
25 crash, involve high stakes and risk. In the most widely used models of decision making,
26 choices are determined by stable preferences (1) and result from the cognitive evaluation
27 of risk and reward. However, the decision environment itself may influence the choice
28 process via changes in affect (2, 3). Emotional responses involve fluctuations in
29 autonomic arousal, which in turn is associated with widespread changes in both
30 physiology and cognition (4, 5). Arousal is linked to changes in both incentives (6, 7) and
31 uncertainty (8–10) and is likely an adaptive response to changes in the distribution of
32 rewards in the environment (8, 11).

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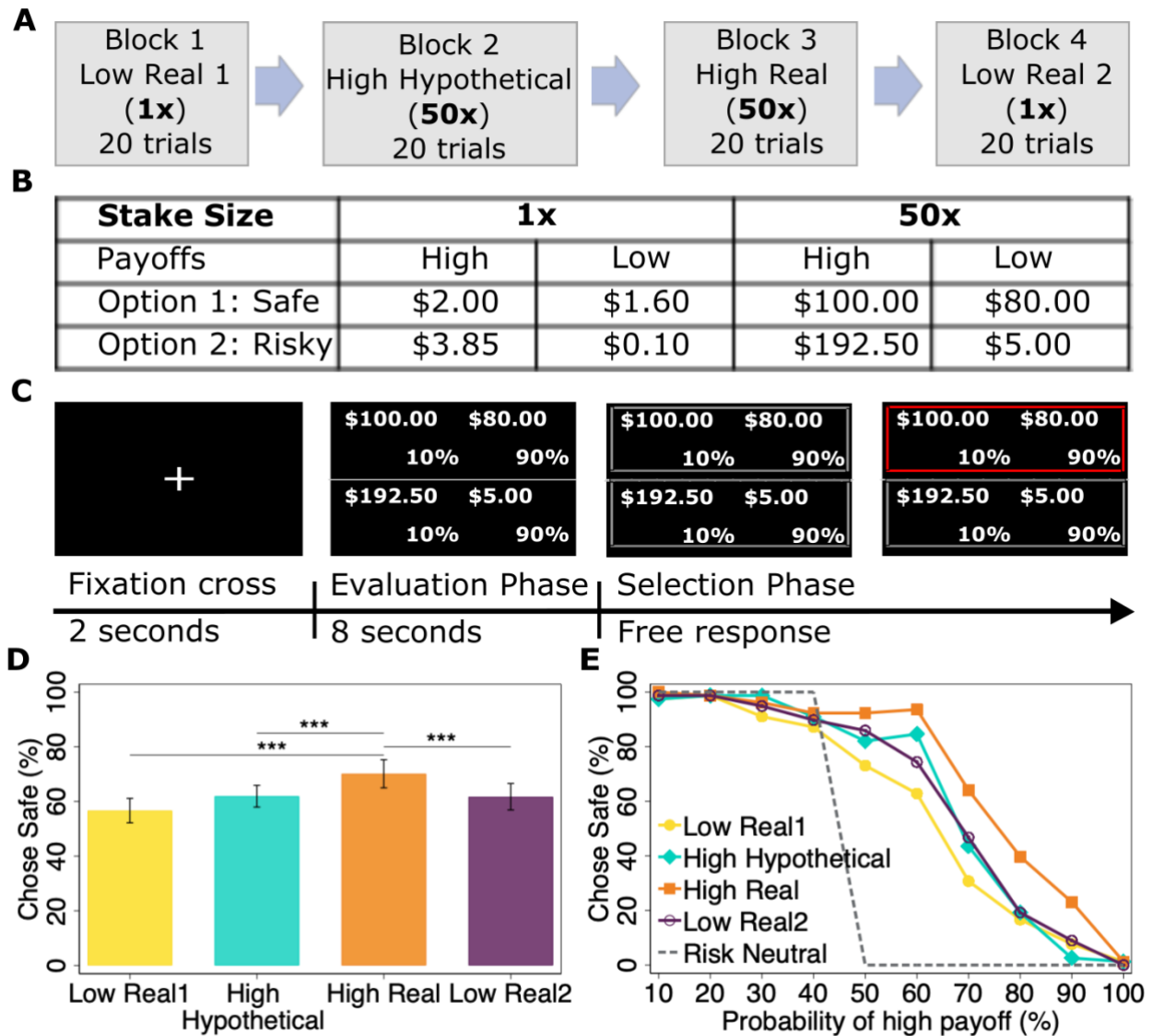
34 According to the Yerkes-Dodson relationship, task performance is optimized at
35 intermediate levels of arousal (12, 4). In financial decision-making, high stakes typically
36 lead to increased behavioral risk aversion (13, 14). Incentives increase mental effort and
37 can improve performance in cognitive tasks (15). However, high stakes also lead to
38 mistakes (16, 17). Hence, high-stakes risk aversion may be a rational response to
39 increased incentives (18, 19) in resource-constrained decision-making (20), or it might be
40 a decision bias (21) resulting from hyper-arousal (17, 22).

41

42 Arousal is also linked to increased attention to salient or goal-relevant stimuli (23, 24).
43 Both elevated arousal and attention to losses are associated with increased loss aversion
44 (25–28), but it is not clear how arousal might influence attention allocation and the process
45 of decision-making between risky choices that do not involve losses. To pin down the

46 changes in the decision process that characterize high stakes risk aversion, we measured
47 arousal, attention, and attitudes towards risk while experiment participants chose
48 between two lotteries, one safe and one risky, each with two strictly positive payoffs, from
49 the well-known task of Holt & Laury (2002) (see Table S1). Prior to participating in each
50 block of 20 choice trials, participants learned the specific payoffs (Figs. 1A-B) and whether
51 a randomly determined choice would be selected for real payment. The high hypothetical
52 (Block 2) and high real (Block 3) conditions involved the same 10 lottery choices (repeated
53 twice in two randomly ordered sub-blocks) as in the low real blocks (1 and 4), but with
54 payoffs multiplied by 50. During the task, we recorded reaction time, choice consistency,
55 gaze fixation, pupil dilation, pulse rate, and skin conductance from N=46 participants
56 (median age=21, 28 males, 7 excluded due to data collection problems – see
57 supplementary material) (Fig. 1C). We hypothesized that large changes in stakes would
58 generate a pronounced autonomic response, and that this response would be associated
59 with both increased risk aversion and changes in the decision-making process.

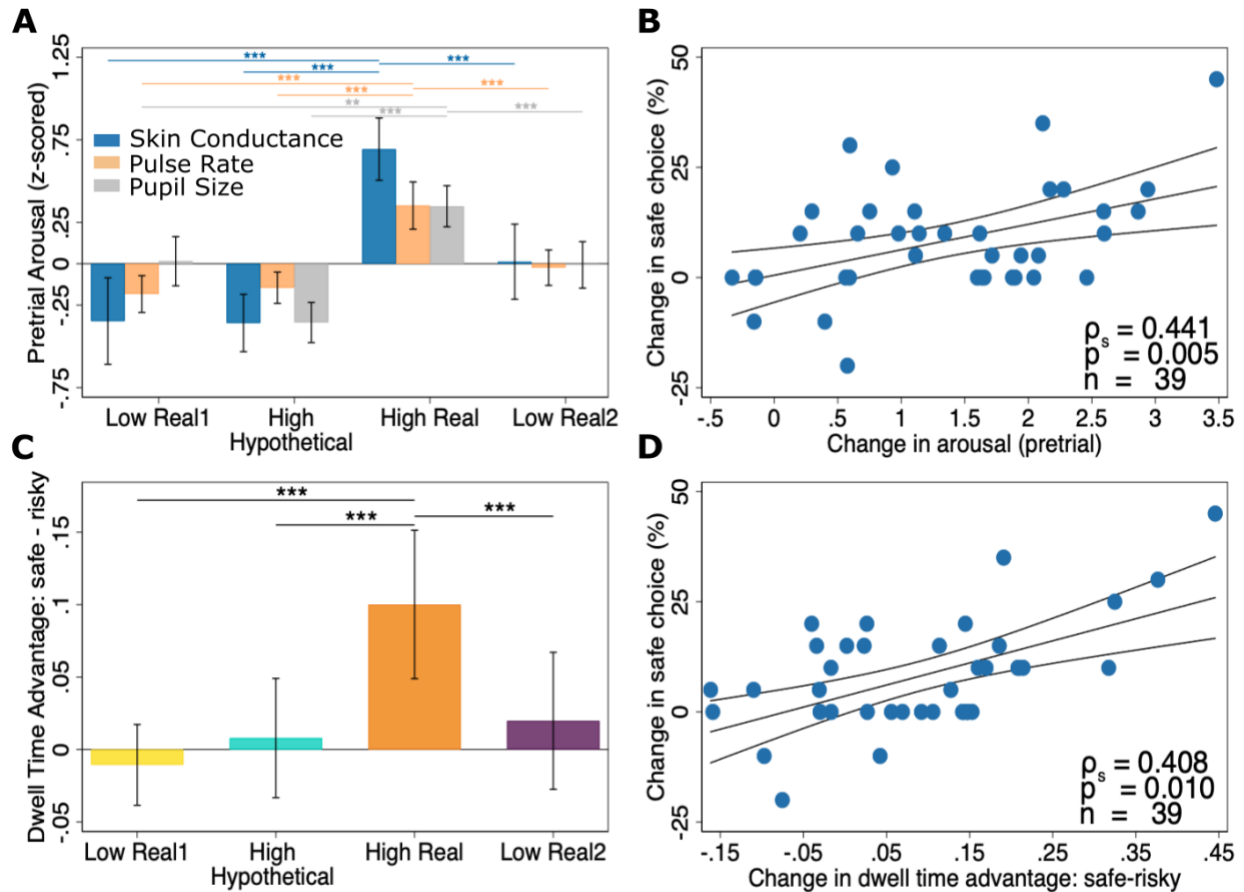
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61
 62 **Fig. 1. Task and behavior (A)** Participants completed four blocks of paired lottery-choice
 63 decisions in order. The probability of the high payoff varied between 10% to 100%. Each
 64 choice (see Table S1) was presented twice, in sub-blocks of 10. The presentation format
 65 (left vs. right; top vs. bottom) and the order of the lottery-choice decisions within each
 66 sub-block were randomized across participants. **(B)** High payoffs (both hypothetical and
 67 real) were generated by multiplying the low payoffs by a scale factor of 50. **(C)** Example
 68 of a single decision round. **(D)** The rate of choosing the safe lottery across blocks and **(E)**

69 for each lottery-choice decision ordered by the probability of the high payoff (participant
70 means). Implied risk aversion was greatest in the high real condition (Wilcoxon signed-
71 rank test, $N=39$: *** P -value < 0.001). Error bars denote 95% confidence intervals.

72
73 Participants chose the safe option more frequently in the high stakes block
74 ($M_{difference} > 8\%$; Wilcoxon signed-rank test: $N=39$, all $P < 0.001$; Fig. 1D-E), consistent
75 with previously reported behavioral findings (13, 14) and in contrast to models that imply
76 scale invariance (29). To examine the causal effect of incentives on arousal, we
77 measured pulse rate, skin conductance, and pupil dilation, prior to stimulus presentation
78 while participants viewed a fixation cross (see Fig. 1C). All three measures of pretrial
79 arousal were significantly higher when stakes were high and real ($M_{difference} > 0.332$;
80 Wilcoxon signed-rank test: $N=39$, all $P < 0.010$) (Fig. 2A and Fig. S2). Since the three
81 arousal measures were highly correlated, we computed their first principal component
82 (pc1) to capture generalized arousal (see the supplementary material for procedures, and
83 for data on phasic arousal). Individual differences in the effect of high stakes on implied
84 risk aversion (mean number of safe choices in high real minus hypothetical) were
85 positively and significantly associated with changes in arousal (Fig. 2B; Spearman rank
86 correlation: $N=39$; $\rho_s=0.441$, $P=0.005$).



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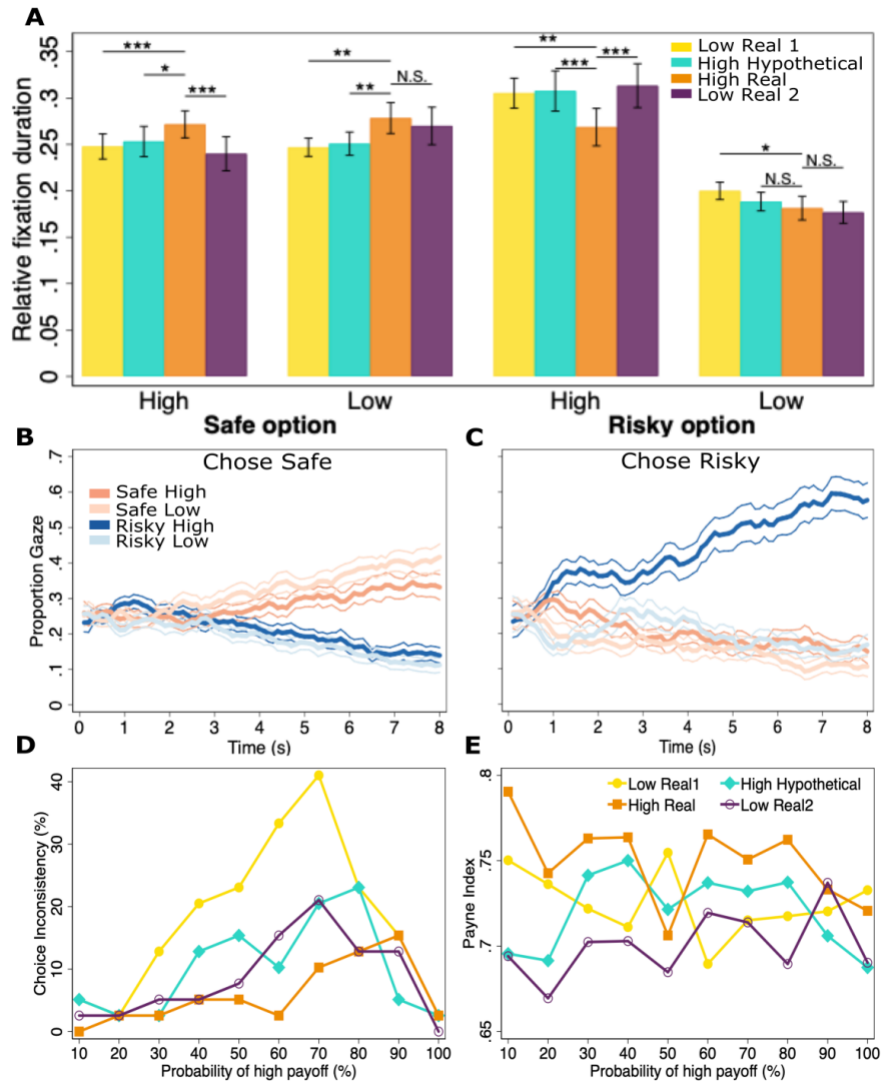
88 **Fig. 2. Incentives, arousal, and attention.** (A) Skin conductance, pulse rate, and pupil
 89 diameter were all higher under high real stakes. (B) Individual differences in the effect of
 90 high stakes on generalized arousal were strongly associated with changes in risk
 91 aversion. The percentage difference in safe choices (y-axis) in the high real vs. the
 92 hypothetical block is plotted against the change in arousal (x-axis). Generalized arousal
 93 is computed as the first principal component of the three pretrial arousal measures (pc1):
 94 skin conductance, pulse rate, and pupil size. (C) Dwell time advantage during the
 95 evaluation phase for the safe option (relative fixation duration on safe outcomes minus
 96 risky outcomes) was highest during the high real block. (D) Individual differences in the
 97 effect of high stakes on dwell time advantage for the safe option in the high real vs. the

98 *hypothetical block (x-axis) were strongly associated with changes in risk aversion (y-axis).*
99 *Spearman rank correlation and linear fits plotted in (B) and (D). Error bars and line bounds*
100 *show 95% confidence intervals. For (A) and (C), Wilcoxon signed-rank test (N=39): ** P-*
101 *value < 0.01; *** P-value < 0.001.*

102
103 Gaze bias, whereby people tend to select the option that they have attended to the most,
104 is a robust phenomenon in both simple and risky choice (25, 30–33). In our experiment,
105 participants fixated significantly more on the safe option in the high real block
106 ($M_{difference} > 0.080$; Wilcoxon signed-rank test: N=39, all $P < 0.001$) (Fig. 2C and Fig. S4).
107 Individual differences in implied risk aversion in the real vs. the hypothetical block were
108 also positively and significantly associated with increases in dwell time for the safe option
109 (Spearman rank correlation: N=39; $\rho_s = 0.408$, $P = 0.010$) (Fig. 2D).

110
111 High stakes also caused fixations to vary between attributes of the lotteries. Participants
112 fixated relatively less on the risky high outcome and more on both outcomes of the safe
113 option, in high real vs. hypothetical (risky high: $M_{difference} = 0.039$, safe high:
114 $M_{difference} = 0.018$, safe low: $M_{difference} = 0.028$; Wilcoxon signed-rank test: N=39, all
115 $P < 0.051$) (Fig. 3A). When participants chose the safe option, there was a gradual trend
116 toward fixating more on both safe payoffs. However, when participants chose the risky
117 option, there was an immediate and persistent fixation bias toward the risky high payoff
118 (Figs. 3B-C, S5 and, S6). This difference might reflect resource rational attention
119 allocation (20), as the contribution of the risky low payoff to the computation of expected
120 utility is low, regardless of the probability of this outcome occurring.

121
122 Importantly, we find no evidence that increased risk aversion under high stakes is a
123 mistake. On the contrary, the percentage of participants making inconsistent choices (i.e.
124 selecting different options for the same decision within a block) was marginally lower
125 under high real stakes (Blocks 3 and 2: $M_{difference}=4.103$; Wilcoxon signed-rank test:
126 $N=39$, $P=0.066$; Blocks 3 and 1: $M_{difference}=12.051$, $P<0.001$; Blocks 3 and 4:
127 $M_{difference}=2.564$, $P>0.100$) (see Fig. 3D). We also compute the Payne index of visual
128 information processing on each trial (34). Larger values of the index indicate more
129 alternative-based evaluation and less reliance on heuristics. The average Payne index
130 was greater under high real stakes compared to the high hypothetical (Block 2) and
131 second low real block (Block 4) ($M_{difference}=0.030$, 0.049 , respectively; Wilcoxon signed-
132 rank test: $N=39$, both $P<0.003$) (see Fig. 3E). High stakes also resulted in increased
133 reaction time, after controlling for the overall downward trend during the experiment (see
134 Fig. S7). Taken together, these results suggest that high stakes increased both arousal
135 and mental effort (15).



136

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Fig. 3. Incentives and the choice process. (A) Relative fixation duration (dwell-time

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proportion) on each outcome and associated probability during the evaluation phase.

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Fixation duration on the risky high outcome decreased in the high real block relative to

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the other three blocks. Fixation duration on the risky low outcome remained relatively

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unchanged, and fixation duration on the safe high and low outcomes increased. **(B-C)**

142

Cumulative proportion of the evaluation phase with gaze fixated on each outcome and

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associated probability when participants **(B)** chose the safe option and **(C)** chose the risky

144

option. When choosing the safe option, participants fixated more on both the high and

145 *low outcomes of the safe option. When choosing the risky option, however, participants*
146 *fixated more on only the risky high outcome. Data shown are pooled within 100-*
147 *millisecond windows. (D) Percentage of participants making inconsistent choices and (E)*
148 *mean Payne index of each decision for each block. Overall, choice inconsistency declines*
149 *and Payne index increases under high real stakes. Error bars and line bounds show 95%*
150 *confidence intervals. Wilcoxon signed-rank test (N=39): * P-value < 0.05; ** P-value <*
151 *0.01; *** P-value < 0.001; N.S. not significant.*

152

153 Drift Diffusion Models (DDMs) link reaction times and choices by positing that the
154 accumulation of evidence about the value of the options is a stochastic process (35). The
155 decision threshold represents the amount of information required before making a choice,
156 while the drift rate represents the speed by which a decision maker accumulates
157 information. We ran a simple DDM that allows the threshold to vary with pre-trial arousal
158 (pc1). Arousal increased the amount of information required to arrive at a decision,
159 signifying higher response caution (30) ($\beta = 0.051, P < 0.0001$; where $P = 1 - pd$,
160 and pd is the posterior probability of direction) (Fig. 4A).

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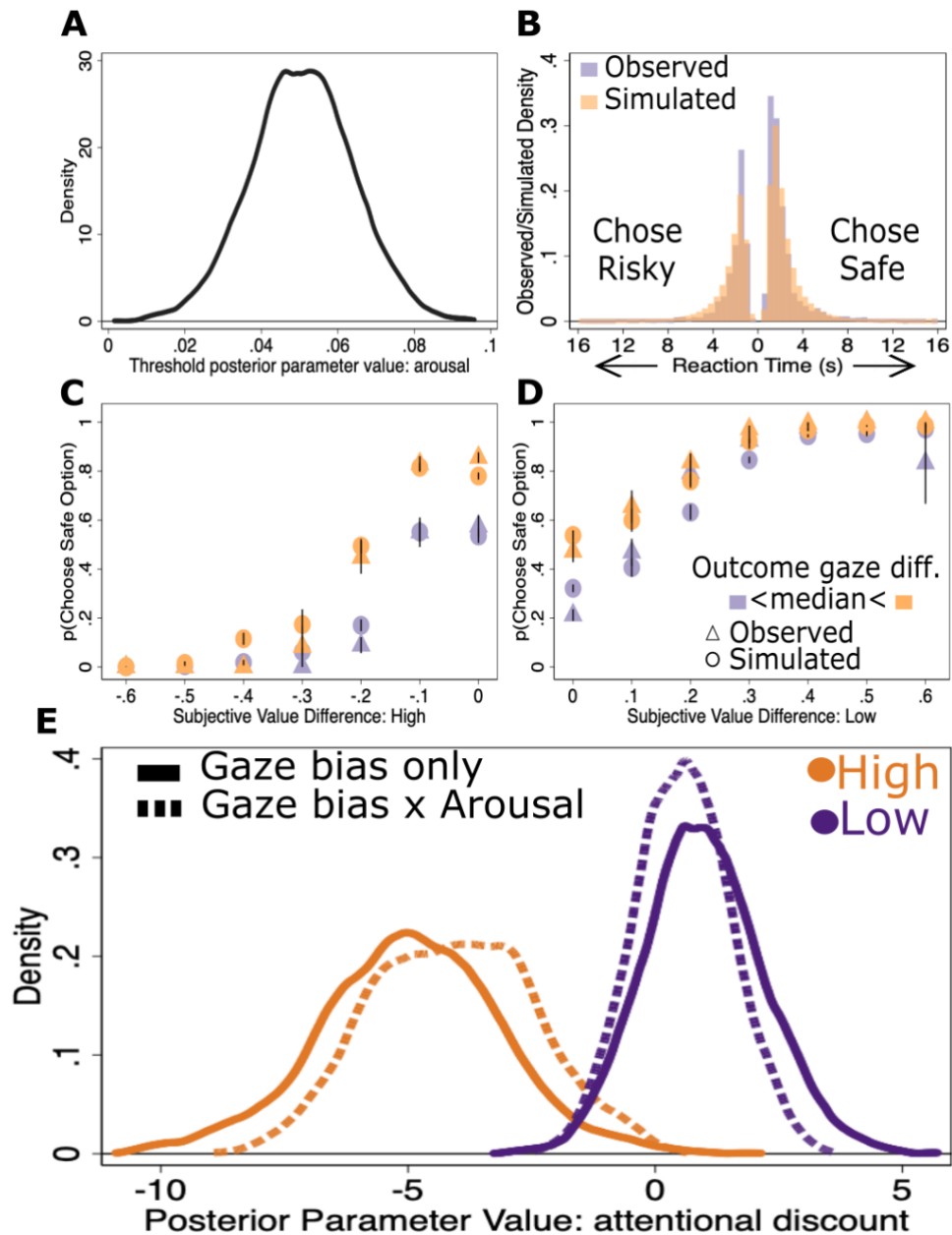
162 Extensions of the DDM incorporate the effect of visual attention on choice to demonstrate
163 how gaze modulates value computations (31, 30, 32, 36). Since autonomic arousal is
164 thought to amplify the gain in information processing (4, 9, 24), we hypothesized that
165 arousal would modulate gaze bias. To capture the interaction of arousal (pc1) and
166 evaluation phase attention during evidence accumulation, we developed the arousal-
167 modulated Attentional Drift Diffusion model (aADDM). We fit the model using hierarchical

168 drift diffusion modeling (HDDM, see supplementary material) (37). The best fitting model,
169 which closely matches observed data (see Fig. 4B-D and Fig. S8), allows for differential
170 attention to high or low outcomes and interacts this attention with arousal.

171

172 High-valued outcomes were discounted steeply when attending to low outcomes, and
173 arousal amplifies this bias ($\gamma_{High} = -4.96, P=0.005; \gamma_{pc1*High} = -4.09, P=0.002$ – where $P =$
174 $1 - pd$ – see supplementary material). On the other hand, low-valued outcomes were not
175 discounted when participants attended to high outcomes, and there was no interaction
176 with arousal (see Fig. 4E and Table S2; see Fig. S9 for models derived using selection
177 phase gaze). These findings demonstrate that physiological arousal modulates the
178 interaction of value and visual attention in risky choice such that the most informative
179 attributes contribute more to evidence accumulation.

180



181
 182 **Fig. 4. Arousal-modulated Attentional Drift Diffusion Model (A)** Arousal increased the
 183 *decision threshold* ($\beta = 0.051, P < 0.0001$) in a simple drift-diffusion model. **(B-D)**
 184 *Simulated choices from the best fitting model* (see supplementary material) predicted **(B)**
 185 *reaction time and (C) observed choices relative to the high outcomes' value difference,*
 186 *and (D) the low outcomes' value difference. Error spikes denote the standard error of the*
 187 *mean. Extreme outlier reaction times are not shown in (B), less than 1.3% of the data*

188 *points are omitted. (E) Gaze on the opposite outcome during the evaluation phase*
189 *discounted the value of the high outcomes only ($\gamma_{High} = -4.96$, $P(1-pd) = 0.005$).*
190 *Generalized arousal amplified the high outcomes' attentional bias during the evaluation*
191 *phase ($\gamma_{pc1tonic*High} = -4.09$, $P(1-pd) = 0.002$) (see the supplementary material for details).*
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334

335

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341 A.A., A.S., Visualization: A.A., A.S., Validation: A.A., A.S., Data Curation: A.A.,
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343 Supervision: S.B., A.S., Writing – Original Draft: A.A., A.S., Writing – Review & Editing:
344 A.A., S.B., A.S.

345 **Availability of data and materials:** Data and materials will be made available via the
346 Open Science Framework upon publication.

347 **Code Availability:** Code will be made available via the Open Science Framework upon
348 publication.

349 **Supplementary Materials**

350 Materials and Methods

351 Supplementary Test

352 Fig. S1 – S9

353 Table S1 – S2

354 References (38 – 57)

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Supplementary Materials for

Incentives modulate arousal and attention in risky choice

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22 **Supplementary Materials**

23 **Materials and Methods**

24 Subjects

25 All procedures were approved by Virginia Tech Institutional Review Board, and each participant
26 provided informed consent prior to participation. There was no deception involved in this study.
27 The average payment received by participants was \$108.58, which includes \$10 show-up fee. Each
28 participant made a total of 80 lottery choices, using Holt & Laury (2002) (14) lotteries (see Table
29 S1). Initially we recruited 46 participants but data from 39 were used in our final analysis, as seven
30 participants from our original sample were excluded due to either poor eye tracking data (5
31 participants), stimulus computer crash (1 participant) or non-responsive skin conductance
32 measurement (1 participant). Thus, our analysis sample included 24 males and 15 females with an
33 average age of 22 (minimum age: 18, maximum age: 33).

34

35 Task

36 We only used two stake sizes from Holt & Laury's (2002) original lottery choices: the low stake
37 size (1X) and a high-stake size of 50X (the exact payoffs in each stake size condition are shown
38 in Fig. 1B of the main text). Our experiment employs a within-subject design in which each
39 participant completes four blocks in the following order (see Fig. 1A of the main text):

- 40 1) Low Real1 (1X): 20 low stakes choices with one choice randomly selected for payment.
- 41 2) High Hypothetical (50X): 20 hypothetical choices of the high payoffs.
- 42 3) High Real (50X): 20 high stakes choices with one choice randomly selected for payment.
- 43 4) Low Real2 (1X): 20 low stakes choices with one choice randomly selected for payment.

44

45 Participants were presented with the lottery choices sequentially. The order of the lotteries within
46 a block is randomized across participants who see each decision problem twice, once in the first
47 10 trials and once again in the second 10 trials. To help ensure that participants scan all the
48 information on the screen and that the presentation format is not causing a bias, we add variation
49 in the presentation format as follows: for each of the first 10 trials, a random number determines
50 which of the presentation formats is used with an equal chance of each of the following: 1) the
51 safe lottery up and the high payoffs to the left, 2) the safe lottery up and the high payoffs to the
52 right, 3) the safe lottery down and the high payoffs to the left, and 4) the safe lottery down and the
53 high payoffs to the right. In the second 10 trials in a block, we show the same 10 payoffs and
54 associated probabilities again but with the opposite presentation format. A participant, for
55 example, who sees one of the decision problems with the safe lottery up and the large payoffs to
56 the left during the first 10 trials, would be presented with the same decision problem but with the
57 safe lottery down and the large payoffs to the right during the second 10 trials. The order of the
58 lottery choices within a block is randomized across participants for the first 10 trials and again for
59 the next 10 trials. The order of the four blocks, however, is the same for all participants.

60

61 Prior to moving to the next block, one lottery from the completed block is randomly selected and
62 realized to determine the payoff for that block. In order to proceed to the high real block and to
63 control for wealth effects, participants had to agree to forfeit the first block's payment before they
64 proceeded. Unsurprisingly, all participants elected to forfeit their first block's payment. For the
65 high hypothetical block, we asked participants to acknowledge that the payoffs in that block were
66 hypothetical and will not be paid. Also, to familiarize participants with the payoff structure

67 associated with that upcoming block, one random trial from the block was presented during the
68 instruction phase of that block and prior to making decisions.

69

70 Procedures

71 After participants arrive in the lab and complete the consent phase, we first connect the transducers
72 that measure heart rate and skin conductance to three fingers on the left hand. The next step is the
73 calibration and validation process for the EyeLink 1000 plus eye tracker, which typically takes 5
74 to 10 minutes. This step is important in accurately collecting gaze data. Next, participants are
75 presented with the instructions that are specific to the block they will see. During each trial, a
76 fixation cross appears at the center of the screen for 2 seconds before the two options are presented
77 on the screen for 8 seconds (Evaluation Phase: EP) (see Fig. 1C in the main text). Pretrial
78 psychophysiological measured during the presentation of the fixation cross reflect tonic level of
79 arousal, and arousal measured during the Evaluation Phase reflect phasic arousal level (38).
80 Pupillometry studies, for example, show that drugs that induce low arousal decrease baseline pupil
81 diameter (Hou et al., 2005) whereas responding to stimuli in cognitive tasks rapidly increases pupil
82 size (Beatty, 1982). After 8 seconds, two rectangular grey boxes appear on the screen, one for each
83 option. Participants had unlimited time to use the arrow keys on the keyboard, causing the box on
84 the selected option to become red, until selecting the option that they prefer by pressing the Enter
85 button (Selection Phase: SP). Once an option is submitted, a fixation cross appears again before
86 the next trial is presented. Reaction time was recorded once the rectangular grey boxes appear on
87 the screen. Each participant was informed of each block's outcome before reading the instructions
88 for the next block. The mean duration of the experimental session was around 50 minutes.

89

90 Eye-tracking and Physiological Measurements

91 Presentation of the gambles and the selection of options were programmed using Matlab,
92 employing Psychophysics and Eyelink toolbox extensions (<http://psychtoolbox.org/>) to record eye
93 movements and pupil dilation. We collected eye tracking data using the EyeLink 1000 Plus eye
94 tracker, which consists of a High-Speed Camera that records 1000 samples per second and a Host
95 PC that is dedicated to receiving and processing the collected data (see http://www.sr-research.com/mount_desktop_1000plus.html for more information). We used a desktop mount
96 that sits in front of the stimulus monitor, and we employ an adjustable head stabilizer (chin rest)
97 to improve data quality. Participants face the camera, which is placed in front of the monitor. Prior
98 to the presentation of each decision, a fixation cross appears on the monitor for 2 seconds as
99 highlighted in the previous section. Pretrial pupil dilation is measured as the baseline mean pupil
100 size 1 second before stimulus presentation while evaluation phase (phasic) pupil dilation is
101 measured as the difference between maximum pupil size recorded in the evaluation phase and the
102 pretrial (tonic) pupil size (Fig. S1) (38, 41, 42). We then compute pretrial pupil size and evaluation
103 phase pupil dilation z-scores for each participant.

104

105
106 Physiological data on pulse rate and skin conductance were collected using the software
107 Aqcknowledge version 5.0.4, BIOPAC MP160WSW data acquisition system and BioNomadix
108 PPG & EDA system. The data was recorded at 2000 samples per second (see www.biopac.com
109 for details). The following physiological measures were collected via wireless devices worn on the
110 left hand: Electrodermal Activity (EDA) and Pulse Photoplethysmogram (PPG) (43, 44). EDA
111 (also known as Galvanic Skin Response (GSR) or Skin Conductance Activity (SCA)) is a measure
112 of eccrine activity or skin sweating. EDA signal can be obtained from placing two electrodes (Ag-

113 AgCl) on two different fingers of the hand while very low constant voltage is applied (which is
114 not felt by the participant). The constant voltage is maintained between the two electrodes such
115 that current flow is proportional to skin conductance (45). We placed the (disposable) electrodes
116 on the ring and middle fingers of the left hand (between the middle and distal phalanges). Before
117 exporting the data for analysis in Stata 15.1, we used the software Aqcknowledge version 5.0.4 to
118 filter and smooth the data and to mark skin conductance responses.

119
120 EDA data were down sampled to 250 Hz before further analysis. We derived pretrial Skin
121 Conductance Level (SCL) as a one second mean of skin conductance before stimulus presentation
122 and during fixation cross presentation (41, 45). Moreover, we set a minimal response criterion at
123 $0.02 \mu\text{S}$ (microSiemens), and we measured evaluation phase skin conductance response (SCR) as
124 the maximum recorded response by trough-to-peak amplitude difference in the time window 1
125 second after the presentation of the lotteries in a trial till 8 seconds from onset (Fig. S1). SCL
126 relates to the general level of skin conductance, which reacts slowly, while SCR reacts faster to
127 presented stimuli (45). For data processing, we applied the following: low-pass filtering (25 Hz),
128 smoothing (3 sample kernel), and applying a square root transformation (27). We then estimate a
129 z-score for each participant to facilitate comparisons within and across participants. Thus, we
130 derive our two measures (z-score) of skin conductance: 1) pretrial skin conductance level and 2)
131 evaluation phase skin conductance responses.

132
133 PPG provides measurements for pulse rate and is measured via a wireless transducer that monitors
134 changes in infrared reflectance resulting from varying blood flow. The pulse transducer was placed
135 on the index finger's distal phalange of the same hand where the electrodes were placed. The PPG
136 signal was down sampled (250 Hz) and smoothed (3 sample kernel) before deriving the pulse rate
137 using a minimum threshold of 0.05 volts. The pulse rate signal was also smoothed (3 sample
138 kernel). Similar to skin conductance, we computed the mean pretrial measure of heart rate as a one
139 second average before stimulus presentation (46, 41). We then compute the mean pulse rate
140 recorded during the first 8 seconds from stimuli presentation onset (Fig. S1). And, we generate an
141 analogous phasic (change from baseline) pulse rate measure by subtracting the pretrial measure of
142 pulse rate from the 8 second mean evaluation phase pulse rate. For consistency, we refer to this
143 measure as evaluation phase pulse rate. Last, we derived pretrial and evaluation phase pulse rate
144 z-scores for each participant.

145 HDDM estimation

146 HDDM involves Markov Chain Monte-Carlo (MCMC) sampling to estimate DDM parameters for
147 both individual and group-level. To avoid an explosion in the number of parameters and to aid in
148 convergence, we only estimate individual estimates for the intercept in the drift rate regression and
149 we obtain group estimates for the remaining regression coefficients (47). In the HDDM estimation
150 for all our models, we used 6000 samples drawn from the posterior and discarded the first 1000
151 samples as burn-in. In our models, we fit participant's choice (safe/risky) along with reaction time
152 and we fit regression models for drift rate as outlined in the subsequent section. To investigate how
153 trial-to-trial changes in arousal levels influence the decision threshold, we also run a separate
154 model that fits a regression model for threshold with pretrial arousal as a regressor (DIC=11864).

155 aADDM

156 Our arousal-modulated Attentional Drift Diffusion Model (aADDM) integrates arousal to
157 previously developed sequential sampling models (48–50, 36). Estimated subjective utilities have
158 been used to substitute objective values when the latter cannot always be identified and has been
159 implemented in an application to risky choice experiments (51). Thus, we resort to estimating
160 subjective utilities for each outcome, and each option, using power-expo utility function ($U(x) =$
161 $\frac{1 - \exp(-\alpha x^{1-r})}{\alpha}$) given the functional form's superiority in modelling increased risk aversion with
162 increased stakes (52, 14). Note that both constant relative risk aversion and constant absolute risk
163 aversion are special cases in the power-expo model when α and r converge to zero, respectively.
164 Power-expo utility function allows for the common finding of increasing relative risk aversion and
165 decreasing absolute risk aversion.

166
167 Using observations from real blocks only, we fit a nonlinear mixed effects model using maximum
168 likelihood (menl function in Stata 15.1) to estimate each participant's α and r parameters in the
169 power-expo function while including an individual level noise parameter μ (53). We specify an
170 unstructured covariance structure between the random intercepts α , r and μ , and we estimate an
171 exchangeable covariance structure for within-subject errors. For μ approaching zero, the option
172 with the higher expected utility is chosen with certainty while for larger values of μ , the probability
173 of choosing that option converges to one-half. The trial likelihood function involved estimating
174 the probability of choosing the top option presented on the screen such that:

175
$$pr(\text{choosing top option}) = \frac{U_{top}^{\frac{1}{\mu}}}{U_{top}^{\frac{1}{\mu}} + U_{bottom}^{\frac{1}{\mu}}}$$
 and $U_{\{top, bottom\}}$ are formulated using the power-expo

176 utility function weighted by the probabilities of each outcome. Note that decisions from the
177 hypothetical block were omitted during the estimation procedure. The individual estimates of α
178 and r were then used to compute subjective utilities for each outcome that were later used in the
179 HDDM estimation: subjective values (sv) for the safe high (SH), risky high (RH), safe low (SL)
180 and risky low (RL) ($sv_{SH}, sv_{RH}, sv_{SL}, sv_{RL}$, respectively). We normalize the subjective values for
181 each individual between 0 (lowest value) and 1 (highest value). Outcomes' subjective values were
182 then summed up to derive the subjective value for each of the options (sv_{safe}, sv_{risky}) that were
183 used in the option-wise models. Two participants (out of 39) had estimates of r that were greater
184 than 1. For both participants, we divided their subjective values by $1-r$ before adding twice the
185 lowest subjective value estimated for each participant. This helped us ensure that for all
186 participants, a more positive value indicates higher subjective value with a subjective value of zero
187 given only when the probability of receiving the payoff is zero. These steps were necessary for
188 applying our normalization technique that is consistent across our participants. Our results remain
189 the same if we, instead, exclude these two participants from our analysis.

190
191 We estimate both option-wise and attribute-wise models to analyze the decision process of
192 choosing the safe option while allowing for attentional bias to influence evidence accumulation.
193 Equations SE1-SE3 outline the option-wise models' specification for the drift rate (v_{ij} , participant
194 i in trial j), while equations SE4-SE6 outline that of the attribute-wise models. Equations SE1PC1-
195 SE6PC1 outline the drift rate specifications that allow pretrial arousal (first principal component
196 of the arousal measures – $pc1$) to modulate all other included variables.

197

198 In model SE1 (option-wise additive), we allow the drift rate to vary with the value difference
 199 between the safe (sv_{safe}) and risky (sv_{risky}) options. Also, we include additive (simple) gaze
 200 bias: relative fixation duration spent on the safe option (g_{safe}) minus that spent on the risky one
 201 (g_{risky}). In model SE2 (option-wise multiplicative), we allow the values of the fixated option (fix)
 202 to be integrated differently from the values of non-fixated option ($nonfix$). In model SE3 (option-
 203 wise additive and multiplicative), we allow both additive and multiplicative gaze to influence the
 204 decision process.

205
 206 Model SE1: $v_{ij} = \beta_{0i} + \beta_{sv}(sv_{safe} - sv_{risky})_j + \beta_{\Delta g}(g_{safe} - g_{risky})_j$

207
 208 Model SE1PC1: $v_{ij} = \beta_{0i} + \beta_{pc1}pc1_j + \beta_{sv}(sv_{safe} - sv_{risky})_j + \beta_{sv*pc1}(sv_{safe} - sv_{risky})_j * pc1_j +$
 209 $\beta_{\Delta g}(g_{safe} - g_{risky})_j + \beta_{\Delta g*pc1}(g_{safe} - g_{risky})_j * pc1_j$

210
 211 Model SE2: $v_{ij} = \beta_{0j} + \beta_{fix}(g_{safe} * sv_{safe} - g_{risky} * sv_{risky})_j + \beta_{nonfix}(g_{risky} * sv_{safe} - g_{safe} * sv_{risky})_j$

212
 213 Model SE2PC1: $v_{ij} = \beta_{0j} + \beta_{pc1}pc1_j + \beta_{fix}(g_{safe} * sv_{safe} - g_{risky} * sv_{risky})_j + \beta_{fix*pc1}(g_{safe} * sv_{safe} - g_{risky} *$
 214 $sv_{risky})_j * pc1_j + \beta_{nonfix}(g_{risky} * sv_{safe} - g_{safe} * sv_{risky})_j + \beta_{nonfix*pc1}(g_{risky} * sv_{safe} - g_{safe} * sv_{risky})_j * pc1_j$

215
 216 Model SE3 $v_{ij} = \beta_{0j} + \beta_{fix}(g_{safe} * sv_{safe} - g_{risky} * sv_{risky})_j + \beta_{nonfix}(g_{risky} * sv_{safe} - g_{safe} * sv_{risky})_j +$
 217 $\beta_{\Delta g}(g_{safe} - g_{risky})_j$

218
 219 Model SE3PC1 $v_{ij} = \beta_{0j} + \beta_{pc1}pc1_j + \beta_{fix}(g_{safe} * sv_{safe} - g_{risky} * sv_{risky})_j + \beta_{fix*pc1}(g_{safe} * sv_{safe} - g_{risky} *$
 220 $sv_{risky})_j * pc1_j + \beta_{nonfix}(g_{risky} * sv_{safe} - g_{safe} * sv_{risky})_j + \beta_{nonfix*pc1}(g_{risky} * sv_{safe} - g_{safe} * sv_{risky})_j * pc1_j$
 221 $pc1_j + \beta_{\Delta g}(g_{safe} - g_{risky})_j + \beta_{\Delta g*pc1}(g_{safe} - g_{risky})_j * pc1_j$

222
 223 We also run attribute-wise variant models where attention to the high outcomes (high payoffs and
 224 their associated probabilities) in the presented lotteries are allowed to influence the decision
 225 process differently compared to attention to the low outcomes. These models are useful in
 226 examining whether visual attention directed at particular attributes in decision problems influence
 227 evidence accumulation differently (36). Equations SE4-SE5 and SE6 outline the specification
 228 models for the drift rate (v_{ij}) in our attribute-wise models for the decision process of choosing the
 229 safe option. In model SE4 (attribute-wise additive), we allow the drift rate to differ across high
 230 and low outcomes. In particular, the evaluation of the high outcomes of the safe ($sv_{safeHigh}$) and
 231 that of the risky option ($sv_{RiskyHigh}$) influence the drift rate differently compared to the evaluation
 232 of the low outcome of the safe option ($sv_{safeLow}$) and that of the risky option ($sv_{RiskyLow}$). In
 233 addition, we include a term for the gaze difference of attending to the safe option's high outcome
 234 ($g_{safeHigh}$) instead of the risky option's high outcome ($g_{RiskyHigh}$) and another analogous term
 235 for attending to the safe option's low outcome ($g_{safeLow}$) instead of the risky option's low outcome
 236 ($g_{RiskyLow}$). This represents simple (additive) gaze bias that is independent of the particular
 237 attribute value but is again allowed to influence drift rate differently for high and low outcomes.
 238 In model SE5 (attribute-wise multiplicative), we allow the subjective value differences, between
 239 1) safe high (g_{SH}) and risky high (g_{RH}) and 2) safe low (g_{SL}) and risky low (g_{RL}), to be evaluated

240 at different rates when fixating on the same attribute (sameA), or the other attribute (otherA), of
 241 the same option (sameO) or of the other option (otherO). Importantly, we estimate different
 242 weights for the evaluation of the high outcomes (H) compared to that of the low outcomes (L). In
 243 model SE6 (attribute-wise additive and multiplicative), we allow both additive and multiplicative
 244 gaze to influence evidence accumulation. Each variable in this last model (SE6) is then interacted
 245 with arousal (SE6PC1) and yields the results reported in main text. This is the model that provides
 246 the best model fits for both evaluation phase and selection phase gaze (see Fig. S8).

247
 248 Model SE4: $v_{ij} = \beta_{0j} + \beta_{\text{High}} (sv_{\text{safeHigh}} - sv_{\text{RiskyHigh}})_j + \beta_{\text{Low}} (sv_{\text{safeLow}} - sv_{\text{RiskyLow}})_j + \beta_{\Delta\text{gHigh}} (g_{\text{safeHigh}} -$
 249 $g_{\text{RiskyHigh}})_j + \beta_{\Delta\text{gLow}} (g_{\text{safeLow}} - g_{\text{RiskyLow}})_j$

250
 251 Model SE4PC1: $v_{ij} = \beta_{0j} + \beta_{\text{pc1}} pc1_j + \beta_{\text{High}} (sv_{\text{safeHigh}} - sv_{\text{RiskyHigh}})_j + \beta_{\text{High} * \text{pc1}} (sv_{\text{safeHigh}} - sv_{\text{RiskyHigh}})_j *$
 252 $pc1_j + \beta_{\text{Low}} * (sv_{\text{safeLow}} - sv_{\text{RiskyLow}})_j + \beta_{\text{Low} * \text{pc1}} (sv_{\text{safeLow}} - sv_{\text{RiskyLow}})_j * pc1_j + \beta_{\Delta\text{gHigh}} (g_{\text{safeHigh}} -$
 253 $g_{\text{RiskyHigh}})_j + \beta_{\Delta\text{gHigh} * \text{pc1}} (g_{\text{safeHigh}} - g_{\text{RiskyHigh}})_j * pc1_j + \beta_{\Delta\text{gLow}} (g_{\text{safeLow}} - g_{\text{RiskyLow}})_j + \beta_{\Delta\text{gLow} * \text{pc1}} (g_{\text{safeLow}} -$
 254 $g_{\text{RiskyLow}})_j * pc1_j$

255
 256 Model SE5: $v_{ij} = \beta_{0j} + \beta_{\text{HsameOsameA}} (g_{\text{SH}} sv_{\text{safeHigh}} - g_{\text{RH}} sv_{\text{RiskyHigh}})_j + \beta_{\text{HsameOotherA}} (g_{\text{SL}} sv_{\text{safeHigh}} -$
 257 $g_{\text{RL}} sv_{\text{RiskyHigh}})_j + \beta_{\text{HotherOsameA}} (g_{\text{RH}} sv_{\text{safeHigh}} - g_{\text{SH}} sv_{\text{RiskyHigh}})_j + \beta_{\text{HotherOotherA}} (g_{\text{RL}} sv_{\text{safeHigh}} -$
 258 $g_{\text{SL}} sv_{\text{RiskyHigh}})_j + \beta_{\text{LsameOsameA}} (g_{\text{SL}} sv_{\text{safeLow}} - g_{\text{RL}} sv_{\text{RiskyLow}})_j + \beta_{\text{LsameOotherA}} (g_{\text{SH}} sv_{\text{safeLow}} - g_{\text{RH}} sv_{\text{RiskyLow}})_j +$
 259 $\beta_{\text{LotherOsameA}} (g_{\text{RL}} sv_{\text{safeLow}} - g_{\text{SL}} sv_{\text{RiskyLow}})_j + \beta_{\text{LotherOotherA}} (g_{\text{RH}} sv_{\text{safeLow}} - g_{\text{SH}} sv_{\text{RiskyLow}})_j$

260
 261 Model SE5PC1: $v_{ij} = \beta_{0j} + \beta_{\text{pc1}} pc1_j + \beta_{\text{HsameOsameA}} (g_{\text{SH}} sv_{\text{safeHigh}} - g_{\text{RH}} sv_{\text{RiskyHigh}})_j +$
 262 $\beta_{\text{HsameOsameA} * \text{pc1}} (g_{\text{SH}} sv_{\text{safeHigh}} - g_{\text{RH}} sv_{\text{RiskyHigh}})_j * pc1_j + \beta_{\text{HsameOotherA}} (g_{\text{SL}} sv_{\text{safeHigh}} - g_{\text{RL}} sv_{\text{RiskyHigh}})_j +$
 263 $\beta_{\text{HsameOotherA} * \text{pc1}} (g_{\text{SL}} sv_{\text{safeHigh}} - g_{\text{RL}} sv_{\text{RiskyHigh}})_j * pc1_j + \beta_{\text{HotherOsameA}} (g_{\text{RH}} sv_{\text{safeHigh}} - g_{\text{SH}} sv_{\text{RiskyHigh}})_j +$
 264 $\beta_{\text{HotherOsameA} * \text{pc1}} (g_{\text{RH}} sv_{\text{safeHigh}} - g_{\text{SH}} sv_{\text{RiskyHigh}})_j * pc1_j + \beta_{\text{HotherOotherA}} (g_{\text{RL}} sv_{\text{safeHigh}} - g_{\text{SL}} sv_{\text{RiskyHigh}})_j +$
 265 $\beta_{\text{HotherOotherA} * \text{pc1}} (g_{\text{RL}} sv_{\text{safeHigh}} - g_{\text{SL}} sv_{\text{RiskyHigh}})_j * pc1_j + \beta_{\text{LsameOsameA}} (g_{\text{SL}} sv_{\text{safeLow}} - g_{\text{RL}} sv_{\text{RiskyLow}})_j +$
 266 $\beta_{\text{LsameOsameA} * \text{pc1}} (g_{\text{SL}} sv_{\text{safeLow}} - g_{\text{RL}} sv_{\text{RiskyLow}})_j * pc1_j + \beta_{\text{LsameOotherA}} (g_{\text{SH}} sv_{\text{safeLow}} - g_{\text{RH}} sv_{\text{RiskyLow}})_j +$
 267 $\beta_{\text{LsameOotherA} * \text{pc1}} (g_{\text{SH}} sv_{\text{safeLow}} - g_{\text{RH}} sv_{\text{RiskyLow}})_j * pc1_j + \beta_{\text{LotherOsameA}} (g_{\text{RL}} sv_{\text{safeLow}} - g_{\text{SL}} sv_{\text{RiskyLow}})_j +$
 268 $\beta_{\text{LotherOsameA} * \text{pc1}} (g_{\text{RL}} sv_{\text{safeLow}} - g_{\text{SL}} sv_{\text{RiskyLow}})_j * pc1_j + \beta_{\text{LotherOotherA}} (g_{\text{RH}} sv_{\text{safeLow}} - g_{\text{SH}} sv_{\text{RiskyLow}})_j +$
 269 $\beta_{\text{LotherOotherA} * \text{pc1}} (g_{\text{RH}} sv_{\text{safeLow}} - g_{\text{SH}} sv_{\text{RiskyLow}})_j * pc1_j$

270
 271 Model SE6: $v_{ij} = \beta_{0j} + \beta_{\text{HsameOsameA}} (g_{\text{SH}} sv_{\text{safeHigh}} - g_{\text{RH}} sv_{\text{RiskyHigh}})_j + \beta_{\text{HsameOotherA}} (g_{\text{SL}} sv_{\text{safeHigh}} -$
 272 $g_{\text{RL}} sv_{\text{RiskyHigh}})_j + \beta_{\text{HotherOsameA}} (g_{\text{RH}} sv_{\text{safeHigh}} - g_{\text{SH}} sv_{\text{RiskyHigh}})_j + \beta_{\text{HotherOotherA}} (g_{\text{RL}} sv_{\text{safeHigh}} -$
 273 $g_{\text{SL}} sv_{\text{RiskyHigh}})_j + \beta_{\text{LsameOsameA}} (g_{\text{SL}} sv_{\text{safeLow}} - g_{\text{RL}} sv_{\text{RiskyLow}})_j + \beta_{\text{LsameOotherA}} (g_{\text{SH}} sv_{\text{safeLow}} - g_{\text{RH}} sv_{\text{RiskyLow}})_j +$
 274 $\beta_{\text{LotherOsameA}} (g_{\text{RL}} sv_{\text{safeLow}} - g_{\text{SL}} sv_{\text{RiskyLow}})_j + \beta_{\text{LotherOotherA}} (g_{\text{RH}} sv_{\text{safeLow}} - g_{\text{SH}} sv_{\text{RiskyLow}})_j +$
 275 $\beta_{\Delta\text{gHigh}} (g_{\text{safeHigh}} - g_{\text{RiskyHigh}})_j + \beta_{\Delta\text{gLow}} (g_{\text{safeLow}} - g_{\text{RiskyLow}})_j$

276

$$\begin{aligned}
277 \quad & \text{Model SE6PC1: } v_{ij} = \beta_{0j} + \beta_{pc1}pc1_j + \beta_{H_{sameO_{sameA}}} \left(g_{SH}SV_{safeHigh} - g_{RH}SV_{RiskyHigh} \right)_j + \\
278 \quad & \beta_{H_{sameO_{sameA}}*pc1} \left(g_{SH}SV_{safeHigh} - g_{RH}SV_{RiskyHigh} \right)_j * pc1_j + \beta_{H_{sameO_{otherA}}} \left(g_{SL}SV_{safeHigh} - g_{RL}SV_{RiskyHigh} \right)_j + \\
279 \quad & \beta_{H_{sameO_{otherA}}*pc1} \left(g_{SL}SV_{safeHigh} - g_{RL}SV_{RiskyHigh} \right)_j * pc1_j + \beta_{H_{otherO_{sameA}}} \left(g_{RH}SV_{safeHigh} - g_{SH}SV_{RiskyHigh} \right)_j + \\
280 \quad & \beta_{H_{otherO_{sameA}}*pc1} \left(g_{RH}SV_{safeHigh} - g_{SH}SV_{RiskyHigh} \right)_j * pc1_j + \beta_{H_{otherO_{otherA}}} \left(g_{RL}SV_{safeHigh} - g_{SL}SV_{RiskyHigh} \right)_j + \\
281 \quad & \beta_{H_{otherO_{otherA}}*pc1} \left(g_{RL}SV_{safeHigh} - g_{SL}SV_{RiskyHigh} \right)_j * pc1_j + \beta_{L_{sameO_{sameA}}} \left(g_{SL}SV_{safeLow} - g_{RL}SV_{RiskyLow} \right)_j + \\
282 \quad & \beta_{L_{sameO_{sameA}}*pc1} \left(g_{SL}SV_{safeLow} - g_{RL}SV_{RiskyLow} \right)_j * pc1_j + \beta_{L_{sameO_{otherA}}} \left(g_{SH}SV_{safeLow} - g_{RH}SV_{RiskyLow} \right)_j + \\
283 \quad & \beta_{L_{sameO_{otherA}}*pc1} \left(g_{SH}SV_{safeLow} - g_{RH}SV_{RiskyLow} \right)_j * pc1_j + \beta_{L_{otherO_{sameA}}} \left(g_{RL}SV_{safeLow} - g_{SL}SV_{RiskyLow} \right)_j + \\
284 \quad & \beta_{L_{otherO_{sameA}}*pc1} \left(g_{RL}SV_{safeLow} - g_{SL}SV_{RiskyLow} \right)_j * pc1_j + \beta_{L_{otherO_{otherA}}} \left(g_{RH}SV_{safeLow} - g_{SH}SV_{RiskyLow} \right)_j + \\
285 \quad & \beta_{L_{otherO_{otherA}}*pc1} \left(g_{RH}SV_{safeLow} - g_{SH}SV_{RiskyLow} \right)_j * pc1_j + \beta_{\Delta g_{High}} \left(g_{safeHigh} - g_{RiskyHigh} \right)_j + \\
286 \quad & \beta_{\Delta g_{High}*pc1} \left(g_{safeHigh} - g_{RiskyHigh} \right)_j * pc1_j + \beta_{\Delta g_{Low}} \left(g_{safeLow} - g_{RiskyLow} \right)_j + \beta_{\Delta g_{Low}*pc1} \left(g_{safeLow} - g_{RiskyLow} \right)_j * \\
287 \quad & pc1_j
\end{aligned}$$

288
289 In the main text, we report multiplicative attentional discounting of high and low outcomes. This
290 bias was examined by computing the posterior parameter density for the following terms in
291 equation SE6PC1: $\gamma_{High} = \beta_{H_{sameO_{otherA}}} + \beta_{H_{otherO_{otherA}}} - \beta_{H_{sameO_{sameA}}} - \beta_{H_{otherO_{sameA}}}$. Note
292 that a negative γ_{High} provides evidence that high outcome values are being discounted when
293 fixating on the low outcomes. Similarly, $\gamma_{Low} = \beta_{L_{sameO_{otherA}}} + \beta_{L_{otherO_{otherA}}} - \beta_{L_{sameO_{sameA}}} -$
294 $\beta_{L_{otherO_{sameA}}}$ computes the attentional discounting low outcome evaluation while fixating on high
295 outcomes. We then derive analogous posterior parameter densities to investigate arousal's
296 modulatory influence on attentional discounting across outcomes: $\gamma_{pc1*High} =$
297 $\beta_{pc1*H_{sameO_{otherA}}} + \beta_{pc1*H_{otherO_{otherA}}} - \beta_{pc1*H_{sameO_{sameA}}} - \beta_{pc1*H_{otherO_{sameA}}}$ and $\gamma_{pc1*Low} =$
298 $\beta_{pc1*L_{sameO_{otherA}}} + \beta_{pc1*L_{otherO_{otherA}}} - \beta_{pc1*L_{sameO_{sameA}}} - \beta_{pc1*L_{otherO_{sameA}}}$.

299
300 Posterior Predictive Checks for aADDM
301 Posterior predictive checks help in gauging the reliability of our model in producing observed
302 behavioral patterns. We simulate 500 samples based on model estimates for each trial in our
303 dataset. We generate two quantiles for evaluation phase 1) gaze bias on the safe option's high
304 outcome instead of that of the risky option and 2) gaze bias on the safe option's low outcome
305 instead of that of the risky option (Fig. 4 in the main manuscript). We analogously generate two
306 quantiles using selection phase gaze to test the latter models (Fig. S9). Then, we compare the
307 frequency of choosing the safe option across both observed and simulated datasets for both
308 evaluation phase and selection phase models. The results provide visual evidence that our model
309 simulations fare well in predicting behavior with regard to attribute-wise subjective value
310 difference and for reaction time (Fig. 4 and Fig. S9).

311
312 **Supplementary Text**
313 Physiological recordings and gaze bias within trials and across blocks
314 We investigated how the trial's milli-second to milli-second arousal differed across blocks. Even
315 though the general pattern of arousal was similar across blocks, the greatest arousal levels were
316 recorded during the high real block (Figs. S1-S2). Note that under high real stakes, the phasic

317 arousal measures, except for skin conductance response, did not significantly increase (see Fig.
318 S3). By construct, the average pupil size and pulse rate phasic measures are inversely associated
319 with their tonic (baseline) pretrial measures (42). The mild changes in phasic arousal under the
320 high real stakes are in line with the Adaptive Gain Hypothesis, suggesting that high stakes may
321 had instead induced a tonic high gain mode narrowing attention on the most strongly represented
322 features of the lotteries (4, 42). The increased evaluation phase gaze bias toward the safe option's
323 attributes that we report in the main manuscript, and the selection phase gaze bias shown in Fig.
324 S3, seems to suggest that the safe option is the pre-disposed sensory stimuli (see Fig. 3 in the main
325 text).

326
327 Gaze bias (dwell time advantage for the safe option relative to the risky one) spiked at the
328 beginning of the high real block before declining over subsequent trials (Figs. S4). Moreover,
329 individual differences in changes in selection phase dwell time advantage from high hypothetical
330 to high real block were strongly associated with increased risk aversion (Spearman rank
331 correlation: $n=39$; $\rho_s = 0.873$, $P = 4.3 \times 10^{-13}$). Similar to fixations during the evaluation phase
332 (see Fig. 3 in main manuscript and Fig. S5), participants were attending more to the risky option's
333 high payoff during selection phase when choosing the risky option (see Fig. S6).

334 Additive gaze bias

335 People are both influenced by what they look at but they also look at what they will choose (36,
336 54). The former is accounted for by multiplicative gaze where attention boosts the value of fixated
337 attributes, as reported in main text. The latter is accounted for by additive gaze where attention
338 correlates to choice through a simple attention bias that is independent from value.
339

340
341 We find that simple gaze bias holds for both high and low outcomes (model SE6PC1), with the
342 former having a larger impact on drift rate and with arousal interacting with evaluation phase gaze
343 to widen this gap. For these additive gaze terms, an overall similar pattern prevails in both
344 evaluation phase gaze and selection phase gaze, where more time spent fixating on high (low)
345 outcomes of the safe option instead of the risky option's high (low) outcomes increases drift rate
346 (EP: $\beta_{\Delta_{\text{ghigh}}} = 0.85$, $P < 0.0001$; $\beta_{\Delta_{\text{glow}}} = 0.79$, $P < 0.0001$; SP: $\beta_{\Delta_{\text{ghigh}}} = 1.39$, $P < 0.0001$;
347 $\beta_{\Delta_{\text{glow}}} = 1.20$, $P < 0.0001$) with the former having a greater influence for SP gaze (EP: $\beta_{\Delta_{\text{ghigh}}} -$
348 $\beta_{\Delta_{\text{glow}}} = 0.06$, $P = 0.333$; SP: $\beta_{\Delta_{\text{ghigh}}} - \beta_{\Delta_{\text{glow}}} = 0.19$, $P = 0.019$) (Fig. S9). Interestingly, we
349 find that pretrial arousal does modulate additive EP gaze by enhancing its effect for high outcomes
350 and weakening it for low outcomes ($\beta_{\text{pc1}*\Delta_{\text{ghigh}}} = 0.12$, $P = 0.053$; $\beta_{\text{pc1}*\Delta_{\text{glow}}} = -0.22$, $P =$
351 0.010). We thus find that arousal modulates both multiplicative and additive gaze bias during the
352 evaluation phase of decision-making, amplifying attentional bias for high outcomes' value
353 integration while also modulating additive gaze terms.

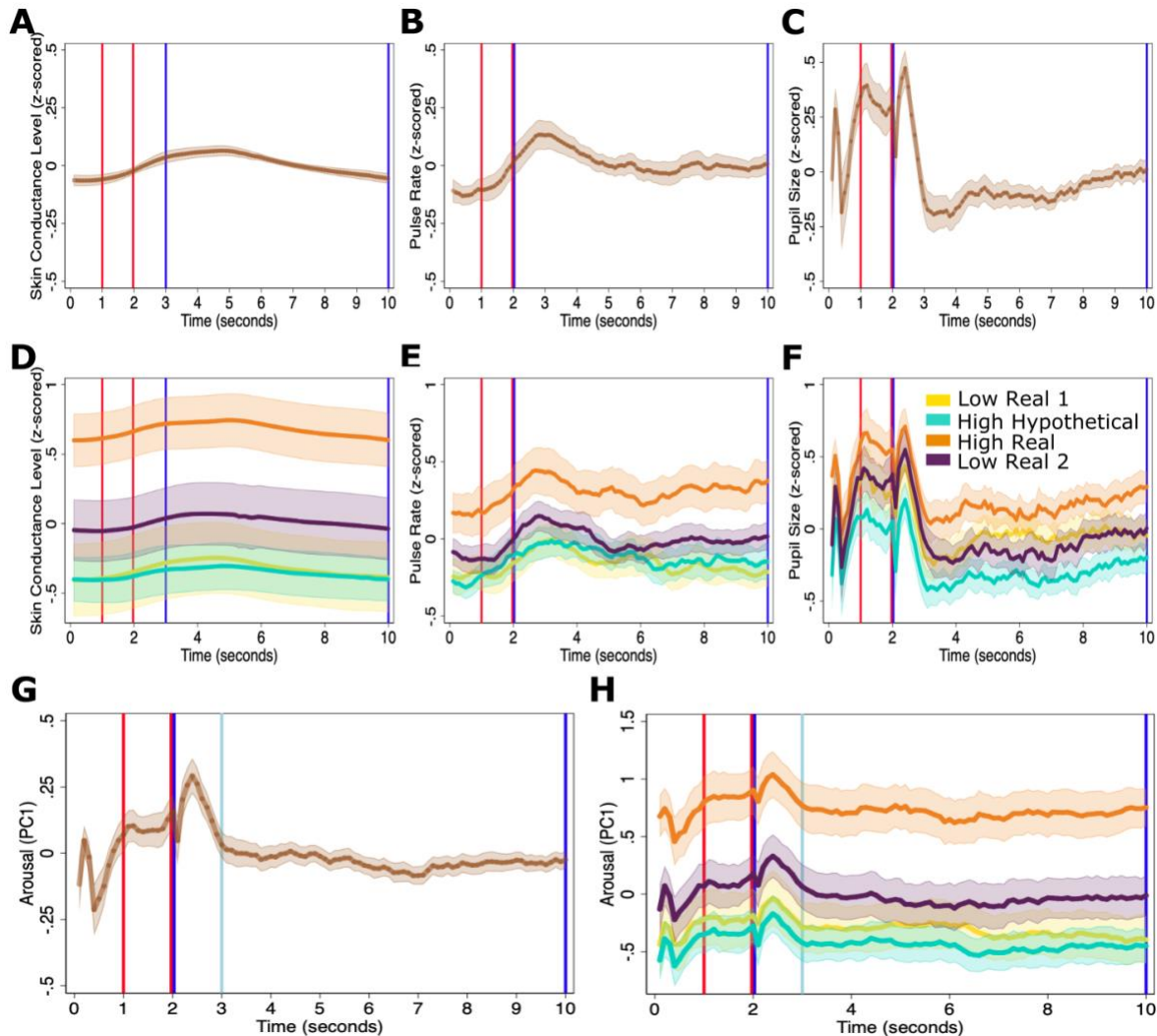
354 Direction of search

355 Standard models of risky choice assume that agents employ a particular cognitive processing
356 patterns (expectation models) where people weigh the subjective value (utility) of the available
357 option by its likelihood of occurrence to compute an expected utility associated with each option
358 for choosing the one that maximizes welfare (2). In lottery choices, a strategy to choose the option
359 with the higher expected utility is likely to involve more option-wise transitions (looking between
360 attributes of the same alternative) rather than attribute-wise transitions (comparing probabilities or
361

362 comparing payoffs across alternatives) that are typically associated with the usage of decision
363 heuristics (34, 55). Manipulating search strategy by presenting information that encourage within
364 alternative-based transitions had been found to increase risk tolerance, establishing causal
365 relationship between attention and risk decision making (56). As highlighted in the main text, we
366 compute the Payne index, which has a larger score when transitions are more consistent with
367 option-wise scan of information instead of attribute-wise ones (34).

368
369 Using a median split, we then created two groups based on the change in the average first principal
370 component for the pretrial arousal measures from hypothetical to high real block. Then, we
371 investigate how the change in information acquisition patterns altered behavior differently across
372 participants who had low changes in arousal compared to those experiencing high changes. In the
373 subsequent analysis, we focus our attention on the hypothetical and high real blocks and on
374 decision numbers 5 to 9 in which behavior differs the most during the high real stakes block (see
375 Fig. 1E in main text) and where the expectation value model predicts choosing the risky option
376 (see Table S1). We find a negative and significant association between the change in Payne index
377 from high hypothetical to the high real block and the change in risk aversion for the highly aroused
378 participants (Spearman rank correlation: $N=19$; $\rho_s = -0.737$; $P=0.0003$) while no relationship was
379 found for the modestly aroused group (Spearman rank correlation: $N=20$; $\rho_s = 0.136$; $P=0.568$).
380 Thus, the change in information acquisition patterns are strong predictors for adhering with the
381 expectation model for participants experiencing heightened arousal only, where more option-wise
382 scans were strongly associated with choosing the risky option. In addition, we examine whether
383 changes in evaluation phase arousal (first principal component of evaluation phase arousal
384 measures) impact information acquisition and risk aversion differently across the two groups.
385 Interestingly, we find that only highly (pretrial) aroused participants had a positive and significant
386 relationship between the change in evaluation phase arousal and increased risk aversion (Spearman
387 rank correlation: $N=19$; $\rho_s = 0.566$; $P=0.012$) and a negative and significant relationship between
388 the change in evaluation phase arousal and the change in Payne index (Spearman rank correlation:
389 $N=19$; $\rho_s = -0.528$; $P=0.020$). Changes in evaluation phase arousal did not systematically vary
390 with changes in the frequency of choosing the safe option (Spearman rank correlation: $N=20$;
391 $\rho_s = -0.004$; $P=0.987$) or with the changes in Payne index (Spearman rank correlation: $N=20$;
392 $\rho_s = -0.208$; $P=0.380$) for the group that experienced low changes in pretrial arousal from the high
393 hypothetical to the high real block. Our results provide support for the synergy between tonic
394 (pretrial) and phasic (evaluation phase) arousal (57).

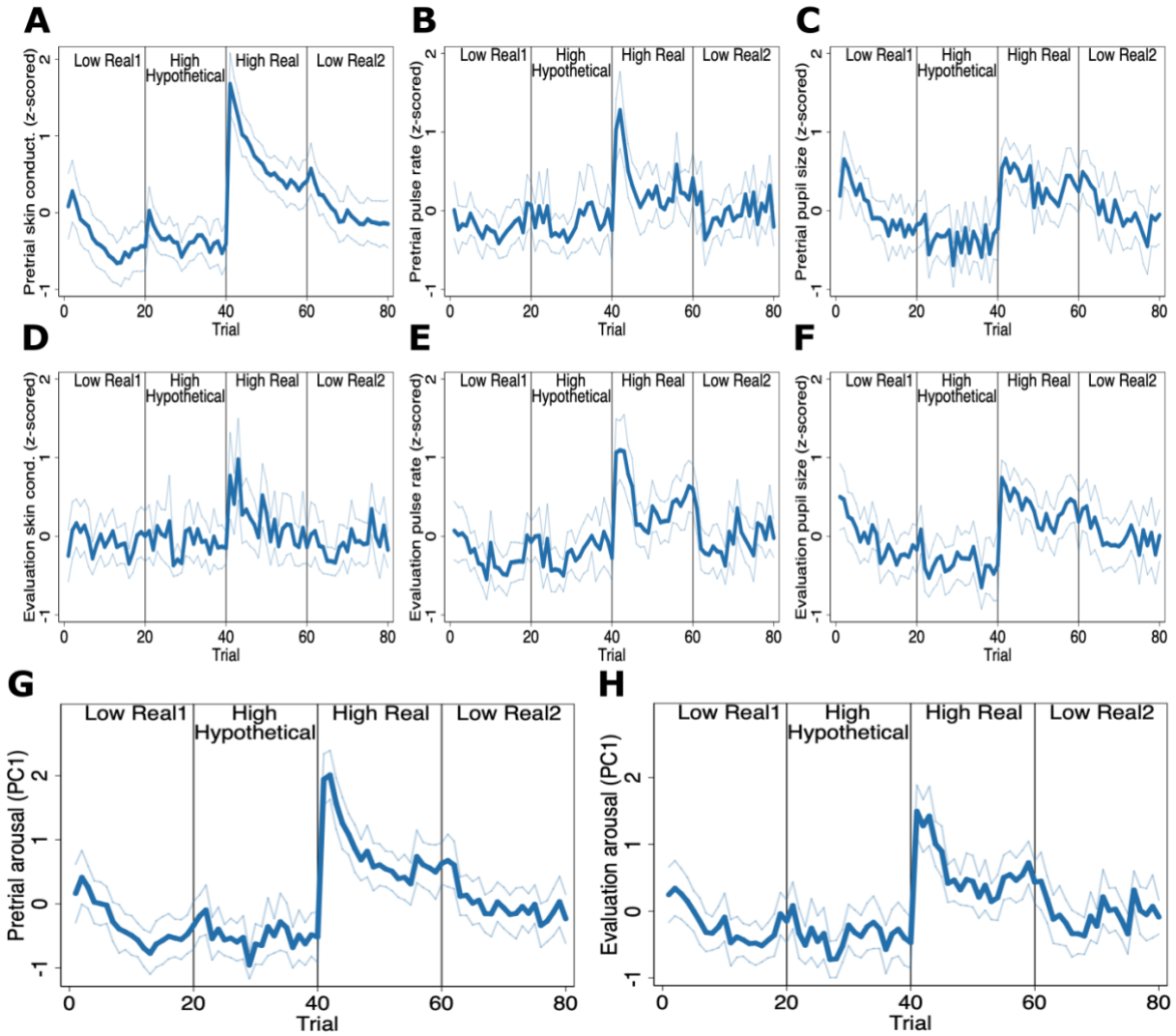
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398

399 **Fig. S1. Mean skin conductance, pulse rate and pupil size when viewing the fixation cross and during the**
 400 **evaluation phase.** (A) Mean skin conductance level and (B) mean pulse rate across time in a trial for all participants
 401 and trials. (A-B) For each 100 milli-seconds, one datapoint is extracted by taking the average across 25 samples
 402 recorded. (C) Mean pupil size across time in a trial for all participants and trials. For each 100 milli-seconds, one
 403 datapoint is extracted by taking the mean across 100 samples recorded. Mean (D) skin conductance level, (E)
 404 pulse rate, and (F) pupil size across time in a trial for each block. All arousal measures are z-scored at the individual level
 405 across all trials. Mean (G) first principal component of the three arousal measures across time in a trial (G) for all
 406 participants and trials and (H) for each block. Pre-trial measures are obtained as the one second average pre-stimulus
 407 presentation (red bounds) while evaluation phase measures are obtained post-stimulus presentation and prior to the
 408 selection phase (blue bounds). Evaluation phase skin conductance (skin conductance response- SCR) is derived as the
 409 maximum recorded response by trough-to-peak amplitude difference (squared-root transformation applied) in the time
 410 window 1 second after stimuli presentation till 8 seconds from onset (blue bounds starting at the light blue edge).
 411 Evaluation phase pulse rate is derived by subtracting the pre-trial pulse measure from the 8 second average post-
 412 stimulus presentation (prior to selection phase). Evaluation phase pupil size is derived by subtracting the pre-trial pupil
 413 measure from the maximum pupil size during the 8 seconds post-stimulus presentation (prior to selection phase). The
 414 shaded region shows 95% confidence intervals around the mean value for each measure.

415

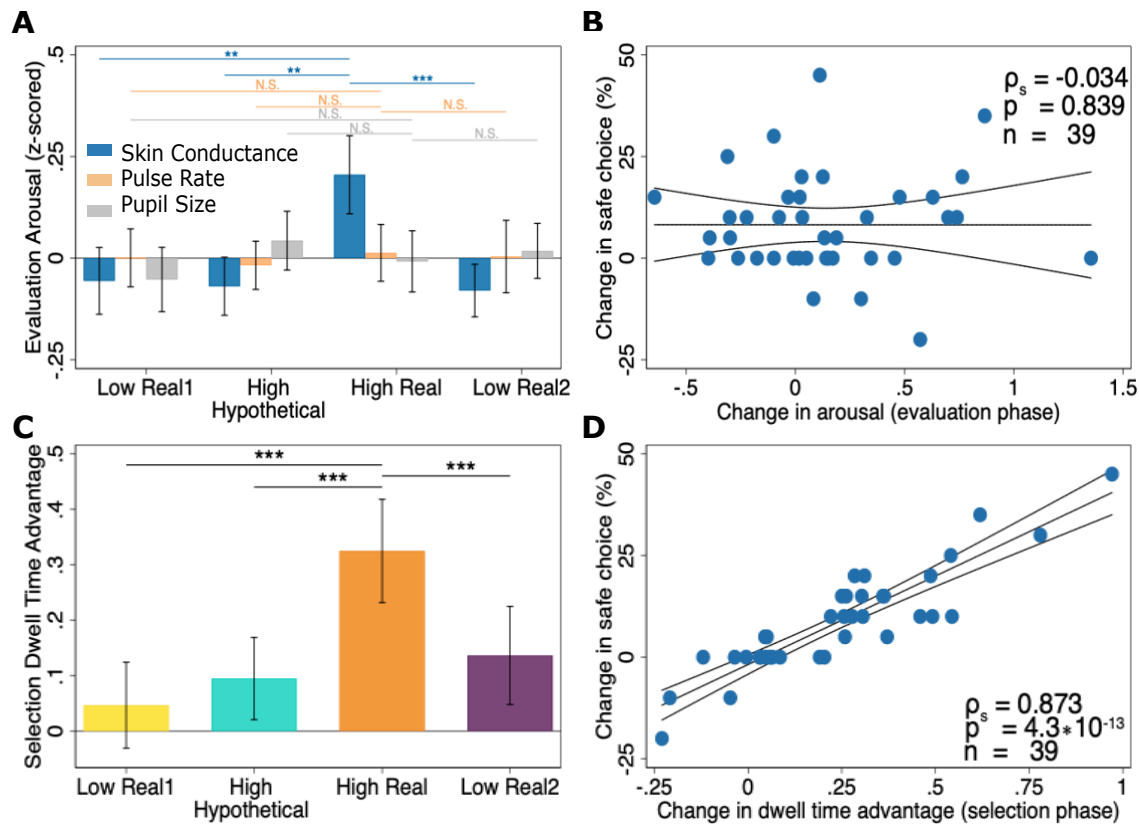


416

417 **Fig. S2. Mean skin conductance, pulse rate and pupil size across trials.** Mean pretrial (A) skin conductance level,
 418 (B) pulse rate, and (C) pupil size are plotted against trials during the experimental session. Mean evaluation phase (D)
 419 skin conductance response, (E) pulse rate, and (F) maximum pupil size are plotted against trials during the
 420 experimental session. Decisions within a block were randomized across participants. (G) Mean first principal
 421 component across pretrial skin conductance level, pulse rate, and pupil size and (H) mean first principal component
 422 across evaluation phase skin conductance response, pulse rate, and maximum pupil size are plotted decisions during
 423 the experimental session. All measures are z-scored at the individual level across all trials. Line bounds show 95%
 424 confidence intervals.

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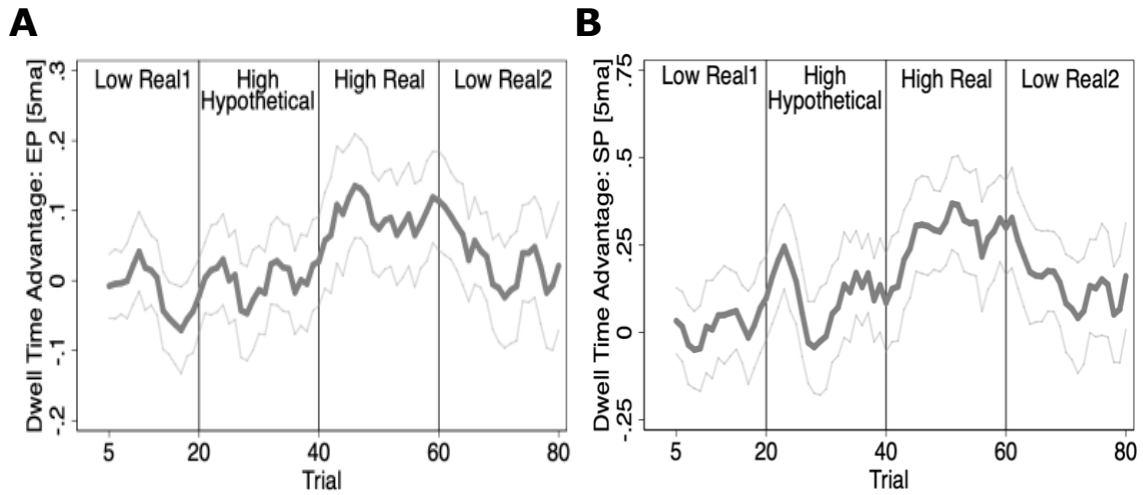
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428 **Fig. S3. Incentives, (evaluation phase) arousal and (selection phase) attention.** (A) Only skin conductance
 429 response was higher under high real stakes while evaluation phase pulse rate and pupil diameter (phasic measures)
 430 did not significantly differ across blocks. (B) Individual differences in the effect of high stakes on generalized
 431 evaluation phase arousal were not associated with changes in implied risk aversion. The percentage difference in safe
 432 choices (y-axis) in the high real vs. the hypothetical block is plotted against the change in evaluation phase arousal (x-
 433 axis). Generalized evaluation phase arousal is computed as the first principal component of the three phasic arousal
 434 measures: skin conductance response, pulse rate and pupil size (Spearman rank correlation reported). (C) Dwell time
 435 advantage during the selection phase for the safe option (relative fixation duration on safe outcomes minus risky
 436 outcomes) was highest during the high real block. (D) Individual differences in the effect of high stakes on dwell time
 437 advantage for the safe option in the high real vs. the hypothetical block (x-axis) during the selection phase were
 438 strongly associated with changes in risk aversion (y-axis). Spearman rank correlation and linear fits plotted in (B) and
 439 (D). Error bars and line bounds show 95% confidence intervals. For (A) and (C), Wilcoxon signed-rank test (N=39):
 440 ** P-value < 0.01; *** P-value < 0.001; N.S. not significant.

441

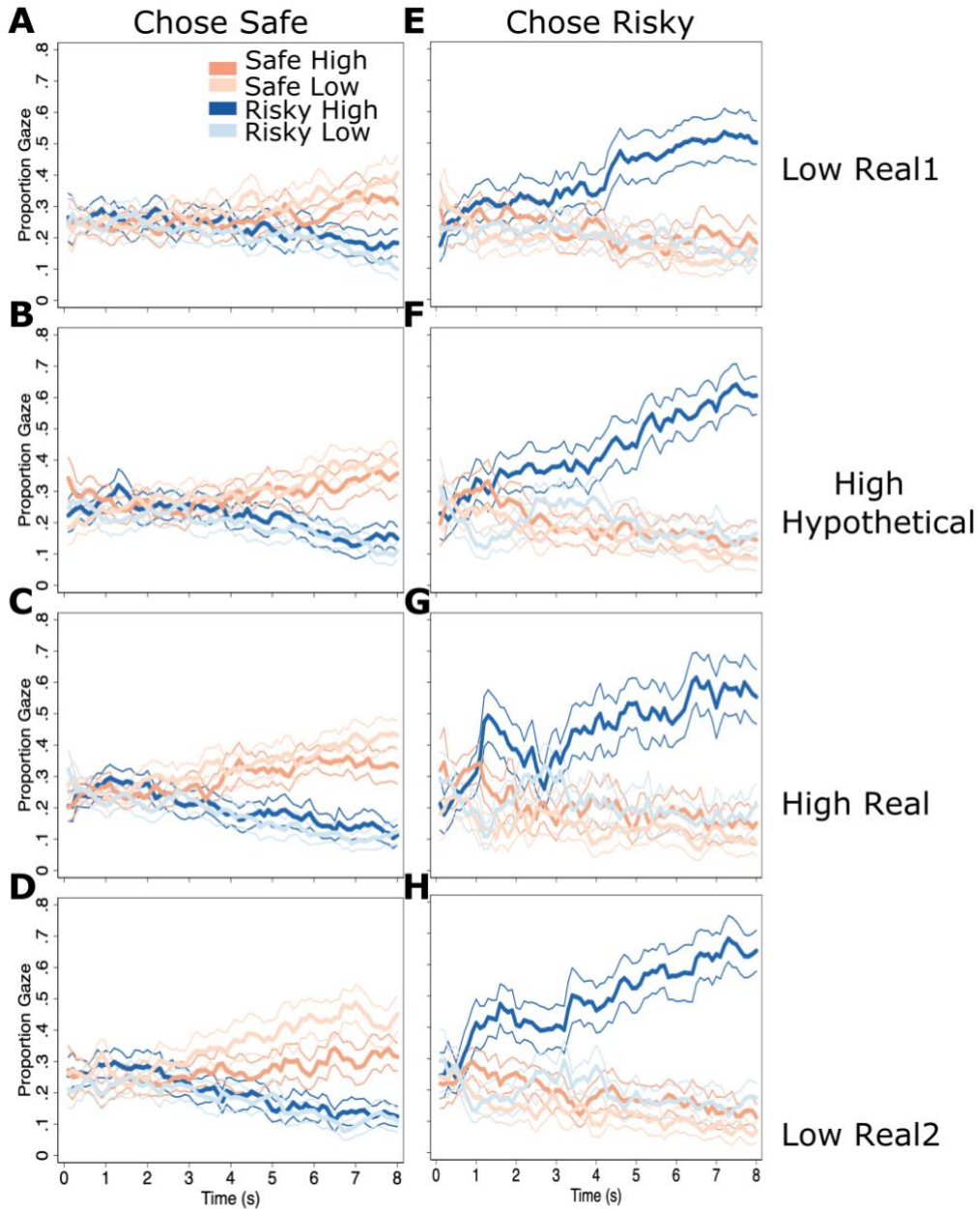


442

443 **Fig. S4. Gaze bias across trials.** Five trial moving average of dwell time advantage for the safe option during (A)
444 evaluation phase and (B) selection phase are plotted against trials during the experimental session and spike at the
445 beginning of the high real block.

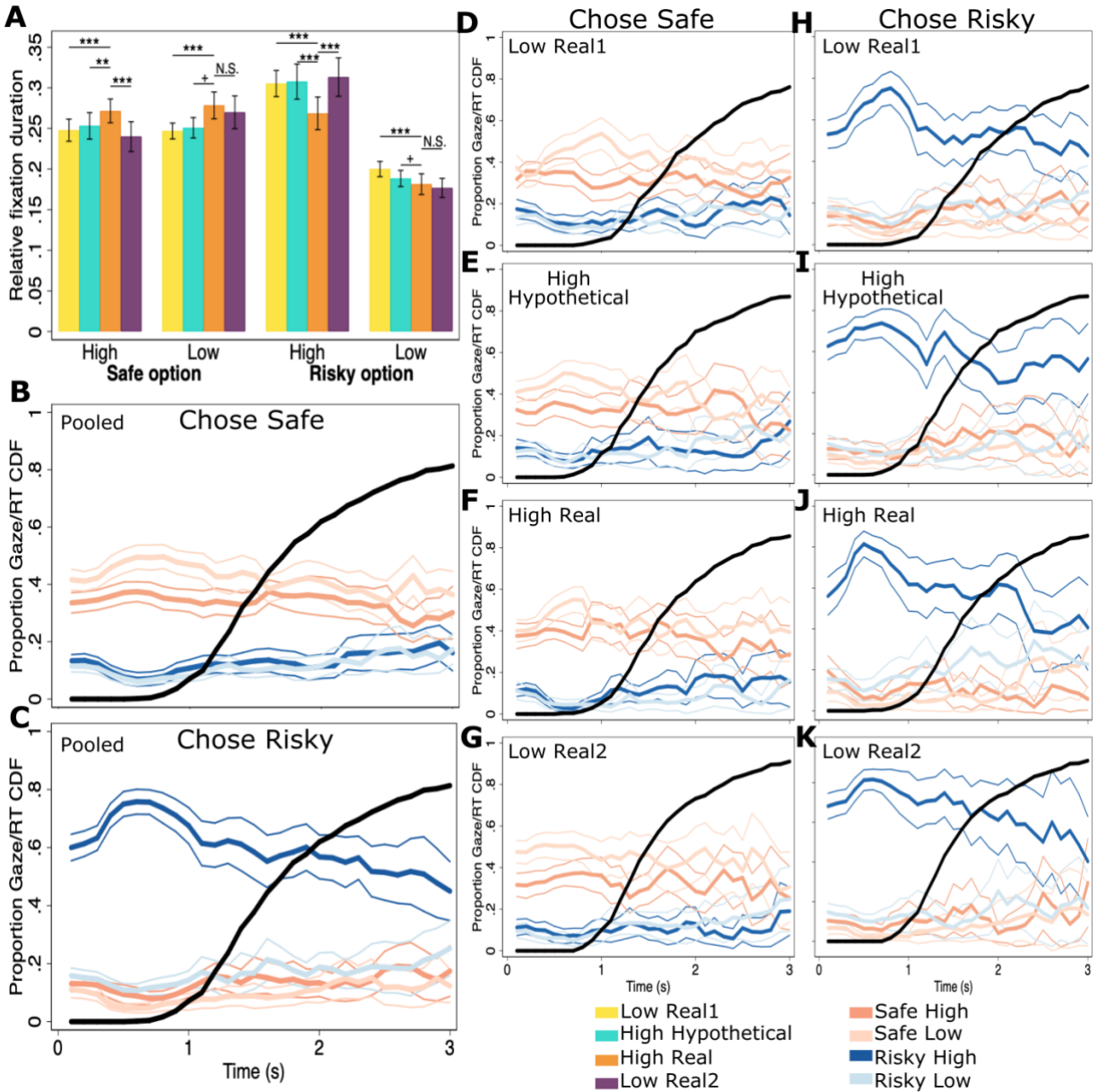
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450 **Fig. S5. Attention during the evaluation phase across blocks.** Cumulative proportion, by blocks, of the evaluation
451 phase with gaze fixated on each outcome and associated probability when participants (**A-D**) chose the safe option
452 and (**E-H**) chose the risky option. Error bars and line bounds show 95% confidence intervals.
453

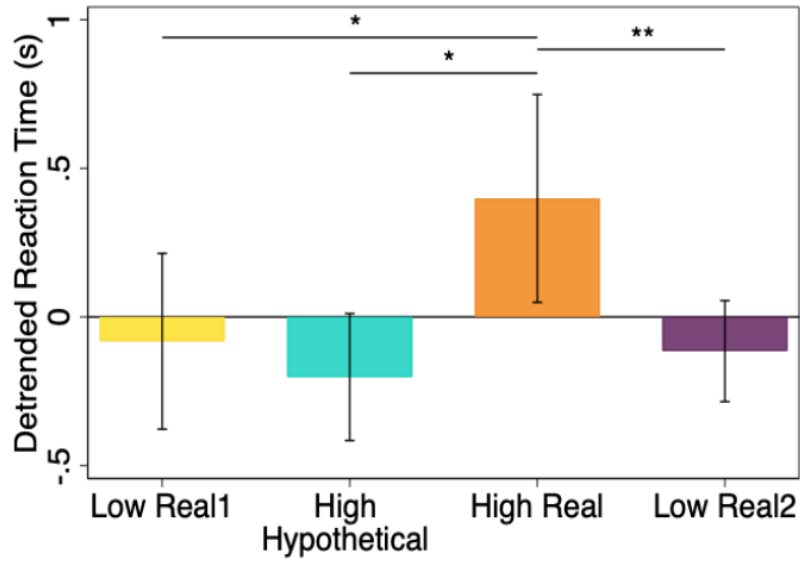


454

455 **Fig. S6. Attention during selection phase.** (A) Selection phase relative fixation duration (dwell-time proportion) on
 456 each outcome and associated probability during the evaluation phase. Fixation duration on the risky high outcome
 457 decreased in the high real block relative to the other three blocks. Cumulative proportion of the evaluation phase with
 458 gaze fixated on each outcome and associated probability when participants (B) chose the safe option and (C) chose
 459 the risky option across all blocks. Cumulative proportion, by blocks, of the evaluation phase with gaze fixated on each
 460 outcome and associated probability when participants (D-G) chose the safe option and (H-K) chose the risky option.
 461 Reaction time (RT) cumulative distribution function (CDF) is shown. Error bars and line bounds show 95% confidence
 462 intervals. Wilcoxon signed-rank test (N=39): + P-value < 0.10; * P-value < 0.05; ** P-value < 0.01; *** P-value <
 463 0.001; N.S. not significant.

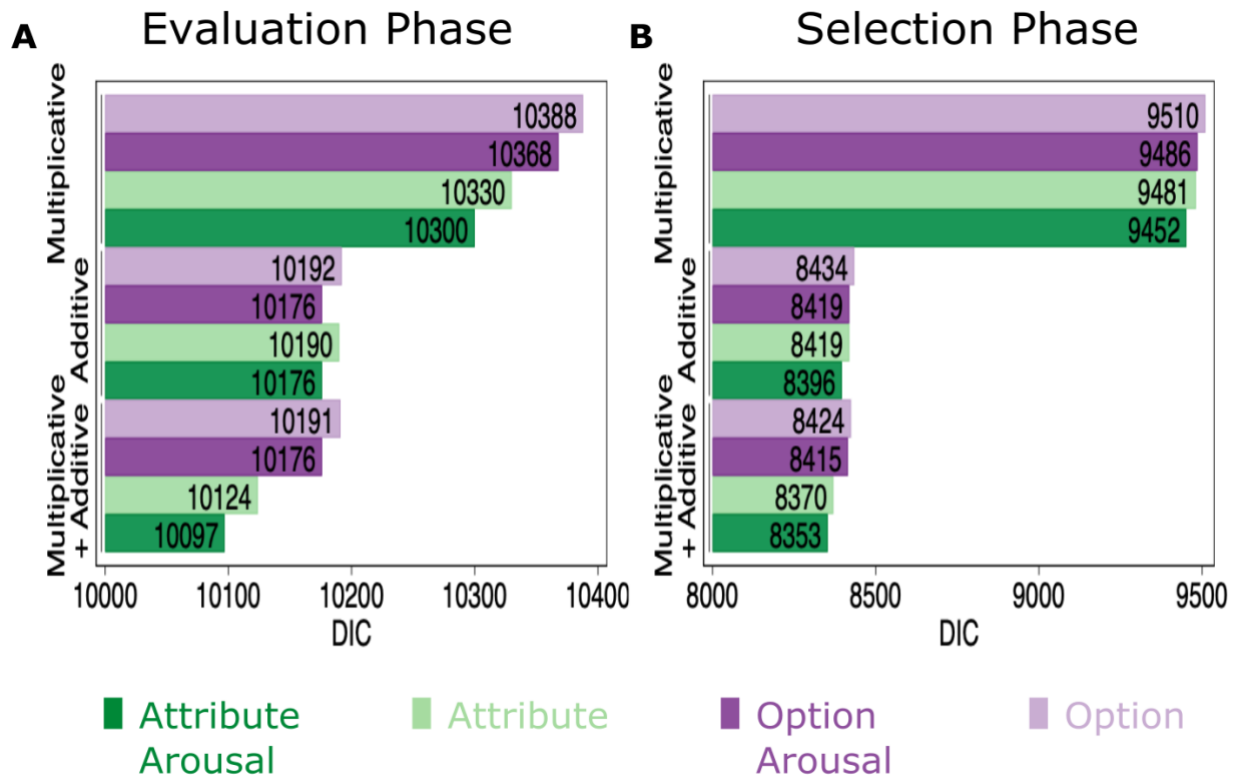
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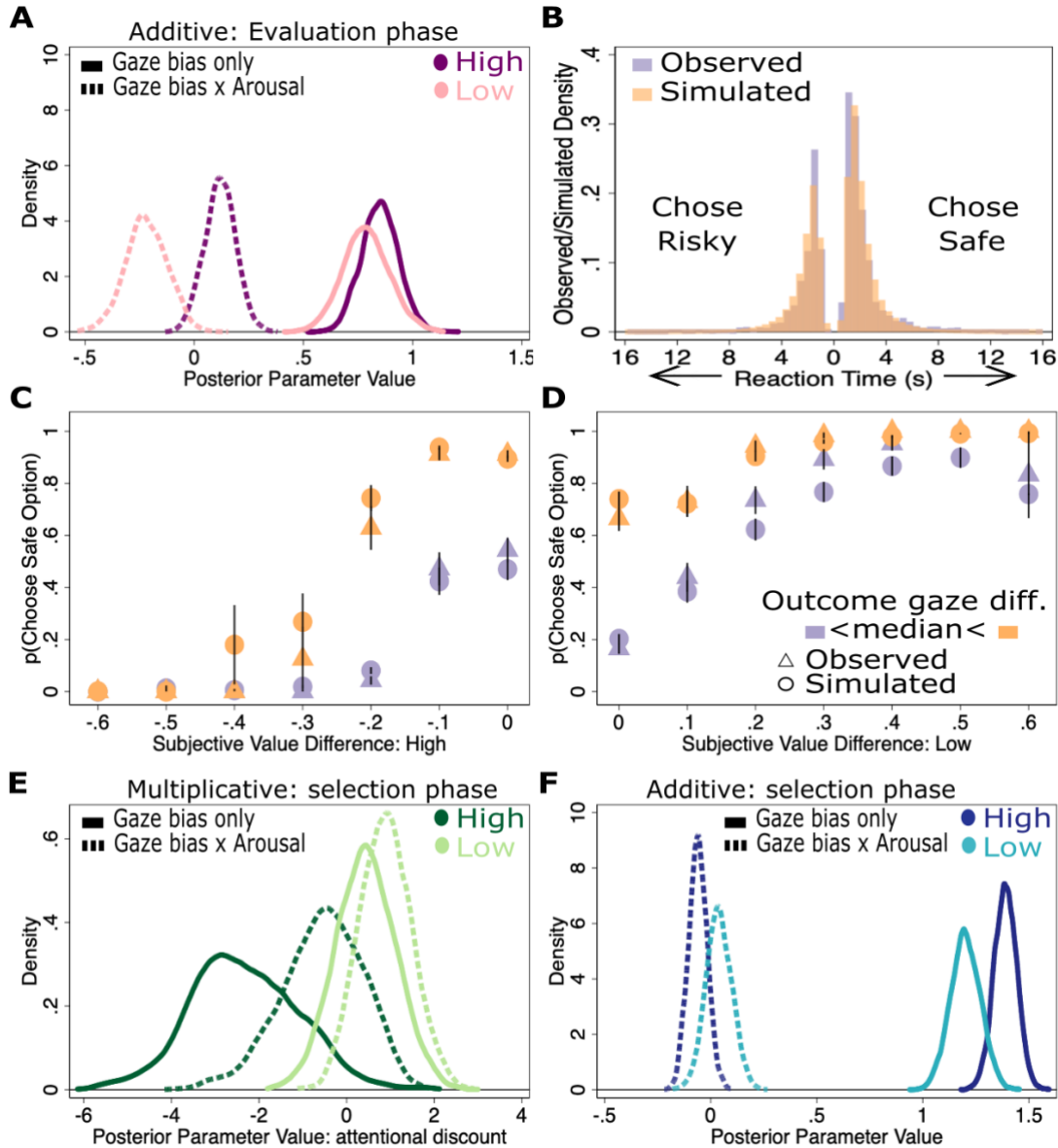
468 **Fig. S7. Detrended reaction time.** Average detrended reaction time across blocks. Quadratic time trend is applied.
469 Error bars denote 95% confidence intervals. Wilcoxon signed-rank test (N=39): * P-value < 0.05; ** P-value < 0.01.



471

472 **Fig. S8. Model fits for drift diffusion models.** DIC for attribute-based and option-based models (A) with gaze
 473 recorded during evaluation phase and (B) with gaze recorded during the selection phase.

474



475

476 **Fig. S9. Arousal-modulated Attentional Drift Diffusion Model: additive gaze bias and estimates from selection**
 477 **phase gaze.** (A) Additive gaze bias for high and low attributes during evaluation phase ($\beta_{\Delta g_{high}} = 0.85, p <$
 478 0.0001 ; $\beta_{\Delta g_{low}} = 0.79, p < 0.0001$), with arousal strengthening it for high attributes and weakens it for low
 479 attributes ($\beta_{pc1 * \Delta g_{high}} = 0.12, p = 0.053$; $\beta_{pc1 * \Delta g_{low}} = -0.22, p = 0.01$). Simulated choices from the best fitting
 480 model (model SE6PC1) with selection phase gaze predicted (B) reaction time and (C) observed choices relative to the
 481 high outcomes' value difference, and (D) the low outcomes' value difference. Error spikes denote the standard error
 482 of the mean. Extreme outlier reaction times are not shown in (B), less than 1.3% of the data points are omitted. (E)
 483 Gaze on the opposite outcome during the evaluation phase discounted the value of the high outcomes only ($\gamma_{high} = -$
 484 $2.32, P(1 - pd) = 0.032$). Arousal has no significant effect when interacted with multiplicative selection phase gaze. (F)
 485 Additive gaze bias for high and low outcomes during selection phase ($\beta_{\Delta g_{high}} = 1.39, p < 0.0001$; $\beta_{\Delta g_{low}} =$
 486 $1.20, P(1 - pd) < 0.0001$). Arousal had no significant effect when interacted with additive selection phase gaze
 487 bias.

488

489 **Supplementary Tables**
 490

Decision	Option A: Safe				Option B: Risky				EV diff.
Outcome	High		Low		High		Low		
#	%of A1	\$A1	%of A2	\$A2	%of B1	\$B1	%of B2	\$B2	
1	10%	2	90%	1.6	10%	3.85	90%	0.1	1.165
2	20%	2	80%	1.6	20%	3.85	80%	0.1	0.830
3	30%	2	70%	1.6	30%	3.85	70%	0.1	0.495
4	40%	2	60%	1.6	40%	3.85	60%	0.1	0.160
5	50%	2	50%	1.6	50%	3.85	50%	0.1	-0.175
6	60%	2	40%	1.6	60%	3.85	40%	0.1	-0.510
7	70%	2	30%	1.6	70%	3.85	30%	0.1	-0.845
8	80%	2	20%	1.6	80%	3.85	20%	0.1	-1.180
9	90%	2	10%	1.6	90%	3.85	10%	0.1	-1.515
10	100%	2	0%	1.6	100%	3.85	0%	0.1	-1.850

491 **Table S1. Holt & Laury (2002) choices (lowest stakes: 1X), expected value difference was not provided to**
 492 **participants.**
 493

	High outcomes				Low outcomes				Additive		Arousal	
Model	β_0	$\beta_{H_{same}O_{same}A}$	$\beta_{H_{same}O_{other}A}$	$\beta_{H_{other}O_{same}A}$	$\beta_{H_{other}O_{other}A}$	$\beta_{L_{same}O_{same}A}$	$\beta_{L_{same}O_{other}A}$	$\beta_{L_{other}O_{same}A}$	$\beta_{L_{other}O_{other}A}$	$\beta_{\Delta g_{high}}$	$\beta_{\Delta g_{low}}$	β_{pc1}
1A: Evaluation Phase	0.09 (0.03)	4.68 (0.41)	1.47 (0.61)	4.06 (0.45)	2.32 (0.58)	3.22 (0.33)	2.18 (0.34)	2.38 (0.43)	4.41 (0.38)	0.85 (0.09)	0.79 (0.11)	0.04 (0.02)
		Variables interacted with arousal (pc1)										
		0.39 (0.35)	-1.20 (0.54)	0.75 (0.37)	-1.76 (0.51)	-0.51 (0.28)	-0.41 (0.34)	-0.27 (0.28)	-0.09 (0.29)	0.12 (0.07)	0.22 (0.10)	
1B: Selection Phase	0.10 (0.03)	2.38 (0.24)	0.90 (0.52)	2.24 (0.28)	1.40 (0.52)	1.69 (0.20)	1.28 (0.23)	1.73 (0.27)	2.57 (0.26)	1.28 (0.03)	1.05 (0.04)	-0.02 (0.02)
		Variables interacted with arousal (pc1)										
		-0.39 (0.19)	-0.57 (0.39)	-0.27 (0.21)	-0.65 (0.40)	-0.39 (0.18)	0.10 (0.19)	-0.46 (0.20)	-0.06 (0.22)	-0.08 (0.03)	0.07 (0.03)	

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Table S2. Drift rate regression estimates for models SE6 with (1A) evaluation phase gaze and (1B) with selection phase gaze: Mean (SD)